

## INN BETWEEN

*Episode: Weird in the Woods*

Transcription details: First bonus episode, transcription of "Weird in the Woods".

Audio length: 9:07

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INTRO (0:00)

HANNAH Hello, everyone. Hannah here to introduce you to the first of our new adventurers.

This episode involves a certain friar, and takes place after their escape from a certain cult, so be advised that this episode contains **panicking, running for their life and discussion of that trauma.**

Please take care of yourselves.

AUDIO (0:17): SOUNDS OF A FOREST: CRICKETS, BIRDS AND RUSHING WATER IN THE DISTANCE.

SOUND (0:19): HEAVY, QUICK FOOTSTEPS OVER GRASS. PANTING AND HEAVY BREATHING FROM VELUNE.

VELUNE Ah!

SOUND (0:24): CRASH.

VELUNE *(heavy, labored breathing)*  
*(choked sobbing)*

How did it come to this? I'm sorry, my lord Pelor, I'm so, so sorry.

*(gasps for breath)*

You know I was doing this for you. You know I didn't– I didn't mean–

SOUND (1:01): SEVERE COUGHING.

VELUNE Please... You, you spoke to me before. You *just* spoke to me.

Tell me! Tell me what to do! Please, I don't know what to do!

*(sobs)*

SOUND (1:31): CRIES FADE AWAY AS VELUNE BREATHES DEEP. SUDDEN GASP. VELUNE SCRAMBLES BACKWARD.

VELUNE Who are you?

TODE *(slowly)*

No.

VELUNE What?

TODE You can't see me.

VELUNE *(affronted)*

I certainly can!

TODE *(quickly)*

No, you can't. I'm melded with the stone.

VELUNE *(edging on desperate)*

Please, please just–tell me who you are, whether or not you mean me harm. I... I can't!

TODE I mean you no harm.

SOUND (1:59): SHUFFLING. SOFT LANDING IN GRASS.

TODE I am Tode, to answer your question.

VELUNE That doesn't really answer my question.

TODE Yes, it does.

VELUNE What? You're just a gnome? In the woods?

TODE I suppose so.

VELUNE *(panicked)*

No! Don't! Don't come any closer!

TODE What are you sorry for?

VELUNE How did you...?

*(pause, they speak with hesitation)*

Something terrible... Something unspeakable.

TODE Hmm...

*(pensive pause)*

You don't look well.

VELUNE *(hysterical laughter)*

That's very perceptive of you!

TODE Come with me. You'll be safe.

VELUNE I can't! I-I don't know who you are.

TODE I just told you. I am Tode. Come along!

AUDIO (2:47): FOREST NOISES FADE AWAY.

AUDIO (2:48): FIRE CRACKLING.

TODE Drink this! It helps!

VELUNE *(soft exhale)*

Thank you.

TODE You have experienced great and terrible danger.

VELUNE *(still reticent)*

Yes.

TODE        Would your danger be a danger to me?

VELUNE      No. Not unless—not unless you go often into town.

TODE        I do not.

VELUNE      Then no.

TODE        Unless you brought the danger with you.

VELUNE      I... uhm, I...

TODE        What are you sorry for?

VELUNE      I can't. Please, I-I promise I mean you no harm, but I can't.

TODE        You are afraid, but of what, I wonder?

VELUNE      You know, you have a lovely home.

TODE        *(I know what you're doing)*  
              It is much too small for humans.

VELUNE      *(small chuckle)*  
              I am not a human, and yes, it is small, but very comfortable, and warm.

TODE        You are trying very hard to change the subject.

VELUNE      And I am so grateful for your hospitality...

TODE        Why could you see me when I was in disguise?

VELUNE      I don't... know.

TODE        From what did you escape?

VELUNE      My, own... my own grave.

AUDIO (4:00): FIRE FADES OUT.

AUDIO (4:06): THEN IN AGAIN.

TODE        Take your time.

VELUNE      I don't even know why I'm telling you this.

TODE A friendly ear is like an unexpected acorn in troubled times.

VELUNE Like a... I'll have to take your word for that.

TODE You pleaded with them, and then you slipped and fell.

VELUNE *(pause)*

Yes, and before long I could no longer see or...

*(takes in a breath)*

Or breathe.

TODE They would not stop?

VELUNE No! Just more and more dirt and I...

*(shaky breath again)*

And then I heard a voice.

TODE They spoke to you.

VELUNE No, it wasn't... it was almost inside my head.

TODE Your own thoughts?

VELUNE I'd never heard it before. And yet— And yet I knew *exactly* who it was.

*(pause)*

The voice of my *god* spoke to me. He said...

*(shaky, talking about this is a struggle)*

He said...

TODE Do you not remember?

VELUNE I don't think I'll ever forget.

*(pause, another breath)*

*Your conceit, your foolishness, your pride, Velune, has blinded you. Blinded you as surely as looking straight into my glory. This is not why I love you; this is not why I chose you. I expect better.*

*You will never be blind again.*

TODE *(in reverent awe)*

You will never be blind again.

*(long pause)*

*(normal tone)*

And then you escaped?

VELUNE No, I...

TODE Ah! Friendly moles!

VELUNE No, no, I... I don't know what happened. I...I woke up *on top* of the dirt instead of underneath it. They were all gone, and I was... I was afraid.

*(defeated)*

So, I ran.

And... that was when you found me.

TODE Mmm.

VELUNE Don't you have anything more to say?

TODE I do not find much to recommend sharing my home with someone who was more than willing to murder, up until the point the knife was in their hand. But the fact that you could not bring yourself to do it is some comfort.

VELUNE Well—

TODE You are not what one imagines when one imagines a necromancer, that much is certain.

VELUNE Oh, gods.

TODE What I am most interested in is this: what do you plan to do now?

VELUNE I don't know. I... I really don't know.

*(agitated, nearly crying again)*

Why... why would he save me? Why would... You're right, of course, you're right, I am a necromancer and nearly a *murderer*. I...

*(raising their voice)*

I don't deserve this!

*(quietly)*

What does he want me to do?

TODE A puzzle for certain! But I would say that the safest answer is... live.

SOUND: VELUNE TAKES A DEEP BREATH.

TODE You're welcome to find rest here for a while.

VELUNE Thank you.

TODE Would you like some more tea?

VELUNE Yes, please.

SOUND (7:34): TEA BEING POURED.

VELUNE What's in this tea? It has a very curious flavor.

TODE Oh, juniper, some spearmint, a... dozen or so crushed caterpillars.

SOUND (7:42): VELUNE COUGHS ABRUPTLY.

Are you alright?

VELUNE *(hoarse)*

Oh, it's probably just some more dirt in my throat.

TODE Mmm.

AUDIO (7:49): BACKGROUND SOUNDS FADE AWAY.

AUDIO (7:51): THEME SONG STARTS.

OUTRO (7:54):

HANNAH This bonus episode "Weird in the Woods" was written and directed by Hannah Wright with assistant director William Wright. The show is produced and edited by Katherine Ayers.

The voice of Velune is Kira Mills, and the voice of Tode is Anthony Ray Morales.

Our theme song is by Eli McIlveen and our artwork is by Gabrielle Buxman.

Transcripts for this and every episode can be found on our website, [thegoblinshead.com](http://thegoblinshead.com).

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Thank you for listening!

AUDIO (8:26): THEME SONG SPIKES THEN FADES AWAY.

AUDIO (9:05): MUSIC ENDS.

EPISODE ENDS.