

INN BETWEEN

Episode: Season 3 episode 11, "The Payout"

Audio length: 14:04

Transcript provided by Ria Couoh.

INTRO (00:00):

HANNAH Hi everyone! Hannah and Tessa, here to thank our newest patrons. Tessa?

TESSA Of course. We would first and foremost like to thank DS. Very mysterious, this one.

HANNAH Mysterious, but generous!

TESSA Very true. It is also a great honor to thank Tamarin Crestwood for their contribution. Thank you, Tamarin! And I'm glad to see you doing well!

HANNAH Oh, you know them?

TESSA I met them briefly, yes, before they became a famous wizard. They're best known for the spell they created, *Tamarin's Majestic Bubbles*.

HANNAH Hm, sounds intriguing! Is that on D&D Beyond?

TESSA Well that depends.

(beat)

What is that?

HANNAH Never mind. If you want to support the inn, go to patreon.com/TheGoblinsHead.

TESSA And now, let's go to the inn.

RECAP (00:43):

TESSA Previously on Inn Between...

AUDIO (00:44): INN BETWEEN THEME PLAYS IN THE BACKGROUND.

CASTOR Isn't Belling the town with the blood feud?

KNOWLES So you have no idea what's wrong with the town.

BETTY Everyone felt... wrong.

FINA Yeah, the vibes were weird.

ROSIE This is just a fact-finding mission, right?

AUDIO (01:42): INN BETWEEN THEME FADES AWAY.

AUDIO (01:46): TAVERN SOUNDS.

CASTOR *(annoyed sigh)*

How much farther to Belling now?

TODE Perhaps three days. Do you...

(pause)

Do you all feel strange as we get closer?

KNOWLES Strange how?

TODE Hard to say in any quantifiable manner, I'm afraid. It feels as if I am grasping at smoke.

ZARA *(sarcastic)*

So helpful.

ROSIE Is it like what Friar Velune was talking about?

TODE Perhaps. But I do know one thing for certain.

KNOWLES What's that?

TODE The beasts of the field and the birds of the air do not care for this place. The closer we come to Belling, the fewer there are.

ROSIE Odd.

TODE Perhaps it is too early to tell, but... I do not believe it is a creature we are dealing with. I cannot think of any beast or monster who could do this.

KNOWLES So sorcery or demons, then.

TODE *(solemn)*

My work here may be done.

ROSIE You're not going to leave, are you?

TODE I'm unsure what more use I could be to you.

KNOWLES I could think of a few things.

ZARA For one, if you're the only one who can sense this thing, I'd like to keep you close by.

TODE Ah. Fair.

KNOWLES Let's not part ways just yet, eh? We wouldn't want you to miss out on your payout.

ROSIE *(excitedly)*

Ooh, I do love a payout!

KNOWLES Have you decided what you're going to do with the money yet, Rosie?

ROSIE Something unsavory, probably.

(playful)

I'll spare you the details, guard.

KNOWLES Oh, that kind of unsavory?

ROSIE As payouts go, it's a pretty good one though! I've got some ideas!

KNOWLES Are you used to this sort of money?

ROSIE I have my dry spells, but... generally speaking? I am very good at my job.

ZARA Crime pays, it seems.

ROSIE Now, it's your turn to play, Knowles. What are you going to do with the money?

KNOWLES *(small chuckle)*

Move out of the tenement I've been staying in! About time, too!

ZARA Doesn't your captain pay you enough?

KNOWLES Better than the last couple! But this speeds things up significantly.

TODE Have you gambling debts?

KNOWLES Oh, no. I'm not in the habit of losing bets. What about Zara?

ROSIE Ooh, yes! What are you going to do, Zara?

ZARA *(thoughtfully)*

Hm.

(pause)

Between this, and the rest that I have saved up, I think I could get a little land. Maybe a cottage.

(considering pause)

And then I'd never have to see another person's face ever again.

TODE There is much to be said for thoughtful solitude.

ZARA *(with satisfaction)*

I wouldn't have to talk to *anyone*.

CASTOR That sounds like it would suit you.

ZARA *(humorous)*

Hm.

ROSIE What are you going to do with *your* payout, Castor?

CASTOR Nothing exciting, really. It's enough for me to live on for quite some time, if I'm careful, and I'll be sending about half of it home to my parents.

ROSIE Your parents?

CASTOR Uh, yes. They have a shop in Delaroca and... it could use some repairs.

ZARA Delaroca is a city in Darkmine, right?

CASTOR Yes, it's the capital.

ROSIE You... didn't wanna tell me where you were from before.

CASTOR *(hesitantly, slowly, honestly)*

Oh. That. Well... I... haven't been back in years. Talking about Delaroca as home felt... dishonest. Sorry.

ROSIE No, I...

(pause)

I get that.

KNOWLES Is your whole family there?

CASTOR Yes! I have a brother and a sister. I... haven't seen them in a long time either, though. We... keep in touch through letters.

ROSIE Why'd you run away?

CASTOR Oh. No, I didn't... I didn't run away. I went away to study.

ROSIE Oh.

(awkwardly)

Sorry.

CASTOR No, it's alright.

KNOWLES Do you ever miss your family?

CASTOR *(earnestly)*

Certainly. I love them very much.

ROSIE Hm.

AUDIO (05:31): A SMALL PAUSE.

CASTOR You're from the capitol, Knowles, right? Is that where your family is?

KNOWLES In a way. That's where they're buried.

ZARA *(sardonic)*

Oh, very nice.

CASTOR Ah, I'm... I'm so sorry, I...

KNOWLES *(sincerely)*

No, it's alright, Castor. You didn't know.

ROSIE What... happened to them?

KNOWLES Some poverty, some illness...

(with dry humor)

... some plain bad luck. My mother was the last one left, but she got caught up in a mob when I was fifteen or so and... well, she was trampled.

ROSIE *(horrified)*

Leaping Lolth.

CASTOR I'm so sorry.

KNOWLES Well, you know, odds were somebody was going to die in that mess. It's terrible that it had to be my mother, but... can't really be helped.

ZARA *(bitterly)*

You're so... *flippant* about it.

KNOWLES Does it sound that way? No, I've... just lived with it for a while. It hurts but... it's a familiar kind of hurt.

ZARA How do you manage to get *used* to something like that?

KNOWLES *(thoughtful pause)*

Who'd you lose?

AUDIO (06:33): A PAUSE BETWEEN THEM.

ZARA Nobody.

AUDIO (06:36): ANOTHER HEAVY PAUSE.

KNOWLES *(carefully)*

Part of it is... growing up the way I did, you expect to lose people. My luck was particularly bad, but, even so, the idea that... all my family would be there for me through everything never really entered my head.

(small chuckle)

(lightly)

And, really, I'm lazy by nature. I could stay angry, but that takes an awful lot of energy.

(beat)

You've been a bit quiet, Rosie.

ROSIE *(softly, without her usual cheer)*

I, uh... I was just trying not to interrupt?

CASTOR What about your family?

ROSIE *(curtly)*

I don't really like to talk about my family.

KNOWLES No?

ROSIE They, uh...

(pause)

Are very Drow and expected me to be a good drow. And... I am not.

CASTOR What does that mean?

ROSIE *(firmly)*

I told you, I don't wanna talk about it.

KNOWLES Alright, we don't have to.

TODE A fascinating conversation. I did not realize there were so many different ways to think about one's family.

KNOWLES I'm rather curious how you think about *your* family.

TODE It is the solidarity of the pack.

ZARA Oh, right, you were raised by wolves.

KNOWLES You... don't know anything about your...

(beat)

Non-adoptive family?

TODE No. I've never known anything but the pack.

ROSIE What's that like?

TODE There is love there, but it's mostly very practical. You take care of each other because no one else will.

KNOWLES *(amusedly)*

You go back to visit your family often?

TODE The wolves who found and raised me are generations gone, I'm afraid. The pack knows of me but... no longer consider me family proper.

ROSIE *(unhappy)*

That's so sad, though! You... really are alone.

TODE *(soothingly)*

Oh no, Rosie. I am never truly alone out among the trees! And, furthermore...

(warmly)

I am certainly not alone now.

ROSIE *(softly)*

Oh.

ZARA *(curiously)*

How did you learn to talk?

TODE Beg pardon?

ZARA You were raised by wolves, and you have limited contact with people, but you talk like a professor. How did you learn how to talk?

TODE I've never had any trouble understanding anyone, person or animal. Or making myself understood.

ZARA But... who taught you Common?

TODE Hm. Common. Is that what this language is?

CASTOR *(baffled)*

Do... do you... do you not remember or...?

TODE I don't know that I ever learned.

KNOWLES *(confused)*

But you're talking Common to us... *right now*.

TODE I suppose I'll have to take your word for it.

ZARA Hold still and... say something.

TODE What would you like me to say?

SFX (09:14): MAGICAL PING.

TODE *(caught off guard)*

Ooh— What was that?

ZARA You're talking to us...

(fascinated)

With *magic*.

KNOWLES What, you're not... moving your mouth? Saying words?

TODE I'm making sounds with my mouth and throat!

ZARA But... they're not the sounds we think they are.

CASTOR You don't actually understand language?

TODE I know what you're saying.

CASTOR Huh.

(pause)

(in Dwarvish)

Sil calledred vo ba jairido vi Dwarfis?

TODE Berit vi ban sul vi.

KNOWLES Whoa.

ROSIE I wanna try!

(in Drow)

Holentyrishilen alsha, rana holenyretilen Dro?

TODE Alsha mun, wilir relunretiley.

ZARA *(joyful)*

This is fascinating!

TODE I must say, my way of communicating seems a bit more efficient than having to learn all of these languages!

ROSIE I'll say!

CASTOR This is incredible! Have *you* ever heard of anything like this?

ZARA No!

TODE *(pleased)*

Well! I did not expect to learn something new about myself today!

KNOWLES See, here's another reason to keep you around! Looks like you can translate just about anything!

TODE I suppose I could.

KNOWLES It'll come in handy if we meet any...

(beat)

I don't know, orcs?

ZARA *(dryly)*

Are there a lot of orcs in Belling?

ROSIE Most of them don't like cities.

CASTOR Have we... uhm...

(sigh)

Have we considered that there's something going on there that's...
beyond our expertise?

KNOWLES What do you mean?

ZARA What, you mean like plain old hatred?

(sarcastically)

No, it couldn't possibly be that!

CASTOR Well, the world is big and complicated. Divine magic, wizardry, sorcery, demons, monsters, and, yes, even plain old hatred... that's still not a complete picture of what could cause this feud.

(small pause)

What if we're missing something?

KNOWLES If it makes you feel any better? Chances are slim it's anything else. We've got most things covered.

ROSIE And if it is something else, we'll just find out what.

ZARA Sure! Just find out what's causing a century-long blood feud. Easy!

CASTOR But... when we do find out...

(beat)

What do we do?

TODE We are not required by our agreement to do anything. Correct?

KNOWLES Correct. Just fact-finding.

CASTOR But...

(frustrated sigh)

What if the town's in immediate trouble?

KNOWLES It really depends on what *kind*, doesn't it? There's a distinct possibility that... there will be nothing we can do.

CASTOR I... I don't like the idea of doing nothing if there's a way we can help.

KNOWLES Let's not make any grand pronouncements yet, okay? We can run the numbers once we know what's going on.

ROSIE *(sincerely)*

I bet there'll be something we can do. We're a *great* team! We'll figure it out!

TODE I tend to think you're right.

ROSIE And, afterward, when we get back, I am going to look *incredible* in a manticore fur cloak.

KNOWLES Those are... *very* illegal. Is that what you're doing with your payout?

ROSIE *(innocently)*

I'm just making an innocuous statement.

ZARA Do those come with the poison spines still attached?

ROSIE *(thrilled)*

Some of them do!

TODE *(not as thrilled)*

The poor manticore...

OUTRO (12:34):

AUDIO (12:35): INN BETWEEN THEME PLAYS IN THE BACKGROUND.

TESSA Next time, on Inn Between...

ZARA You keep saying we're a team but... what do we actually know about each other?

ADRINE Back off, Carrier, or you'll be tasting my blade!

CARRIER Yeah, go ahead and try it, Adrine!

KNOWLES What is *wrong* with this place?

CREDITS (12:53):

HANNAH This episode, "The Payout", was written and directed by Hannah Wright with assistant director William Wright. The show is produced and edited by Katherine Ayers.

The voice of Castor is Caleb Del Rio. The voice of Zara is Quin Leigh. The voice of Tode is Anthony Morales. The voice of Rosie is Lucille Valentine. The voice of Knowles is JV Hampton-VanSant.

Our theme song is by Eli Hamada McIlveen and our artwork is by Gabrielle Buxman. Our transcriber is Ria Couoh.

Transcripts for this and every episode can be found on our website, thegoblinshead.com.

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If you like the show, update your Amazon wish list with all the swords you could ever want. Or leave us a review.

Thanks for listening!

AUDIO (13:46): MUSIC ENDS.

POST-CREDITS (13:47):

AUDIO (13:47): TAVERN SOUNDS.

TESSA Listen, you can try to gamble here, but the building is sentient. It gives a whole new meaning to the phrase "the house always wins." Well, don't say I didn't warn you.

AUDIO (14:03): TAVERN SOUNDS FADE.

EPISODE ENDS.