

INN BETWEEN

Episode: Season 4 episode 3, "The Control"

Transcript provided by Ria Couoh.

INTRO:**(00:01) PREVIOUSLY ON...**

TESSA Previously on Inn Between...

AUDIO (00:03): INN BETWEEN THEME PLAYS IN THE BACKGROUND.

CASTOR I can still do magic, even though my warlock patron is dead.

KNOWLES What?

ZARA Somehow, we only *just* realized that we're all twins.

KNOWLES *What?*

ROSIE Is it... snowing? In the summertime?

KNOWLES (*higher-pitched*)

What?

SFX (00:22): SKELETONS HISSING.

TODE Oh no, didn't expect to have to fight those!

KNOWLES (*defeated*)

What? Oh...

AUDIO (00:59): INN BETWEEN THEME FADES.

(01:01) THE CONTROL:

AUDIO (01:02): BACKGROUND SOUNDS OF PEOPLE TALKING IN A TAVERN.

SFX (01:04): CHAIRS SCRAPING AGAINST THE FLOOR.

KNOWLES *(brokenly)*

This is killing me. I am dying.

ROSIE Come on, Knowles! Nobody was even injured this time!

KNOWLES Not for lack of trying!

CASTOR I said I was sorry! I was just *trying* to help!

KNOWLES How is it that you've been a warlock for years and still don't really know how to use magic?

CASTOR *(indignant)*

Uh, I have been a *theoretical* warlock! With a patron whose patronage I would describe as "openly hostile!" Even casting magic when I was doing it regularly used to... *take* something out of me, like... *pulling* something out of my guts. It was awful!

ZARA Wait, it's not like that now?

CASTOR No, not at all! I think that's why that spell was so much bigger than I meant it to be. It was *much* easier to cast than I expected.

TODE I don't quite understand why you're so upset, Knowles.

KNOWLES Oh! You want to know why I'm upset? Tell me where we are.

TODE Some forest hills? Moving inland and north toward the Claggherns?

KNOWLES *(with fake cheer)*

That's right! And what should we be on the lookout for in these hills?

CASTOR Uh...

ROSIE Goblins?

KNOWLES Correct! Goblins! But did we fight goblins?

ZARA No, we fought skeletons. What's your point?

KNOWLES (*pointedly and with emphasis*)

Why were there skeletons?

(increasingly higher-pitched and anxious)

There wasn't even a mine or a graveyard in the vicinity! It was *broad daylight!* There have been *no sightings* of skeletons within the boundary of the kingdom for almost a year *since the Bone King was killed!*

TODE (*dubious*)

So, you're upset because it was incredibly unlikely?

KNOWLES (*annoyed, tired groan*)

ROSIE We'll... take that as a yes.

ZARA It's not like they were hard to take out! Castor could have done it by himself!

CASTOR (*touched*)

You really think so?

ZARA Would you like to ask that to the single marks on my cloak?

ROSIE See, personally, I like that. I think it's a look!

CASTOR (*dejected*)

Sorry.

ZARA Doesn't matter. Knowles, what can we expect next? We're almost to the mountains.

KNOWLES I don't know!

AUDIO (03:23): A PAUSE.

ROSIE Come on, Knowles. We can... handle it.

KNOWLES I'm not trying to spare you from the terrible truth! I'm saying...

(seriously)

I don't know what we can expect next.

ZARA What are you talking about? You always have an answer for this!

KNOWLES Oh, I used to! Back when things happened the way they were supposed to, and the odds worked! But they don't anymore, so your guess is as good as mine.

CASTOR I don't think that's true at all.

TODE Surely you have *some* idea of the dangers of the area.

KNOWLES I can make all the predictions I want! They're just going to be wrong!
And we all have to live with that now!

AUDIO (04:08): A PAUSE.

ROSIE *(gently)*

Hey, Knowles? Are... you okay?

KNOWLES Oh, thank you so much asking.

No!

ZARA Our weird odds are messing you up *that* much?

SFX (04:28): FOOTSTEPS APPROACHING.

KNOWLES *(sarcastically)*

And I thought I was hiding it so well!

SFX (04:31): FOOTSTEPS STOP.

SADIYAH Hello again, everyone.

TODE Hello, Sadiyah!

ROSIE Hello!

SADIYAH If my estimations are right, the eight of us have traveled about... thirty miles today! Very impressive.

TODE *(good-humored)*

Especially for those of us with short legs!

CASTOR *Eight of us?*

SADIYAH You five, myself, Tessa and the Inn, of course!

TODE Of course!

SADIYAH Though we three had a much easier time of things. Did I hear something about skeletons?

KNOWLES *(broken, anxious laugh)*

ROSIE No trouble, really.

SADIYAH For a few strong heroes like yourselves? Of course not! Now, who's hungry? I've already got plates prepared and everything!

ROSIE Lolth bless you.

TODE *(overlapping)*

That would be most lovely, yes.

ZARA *(overlapping)*

Yes.

CASTOR *(overlapping)*

Mhm.

SADIYAH Of course. I could use a hand bringing them over.

KNOWLES Please, allow me.

(self-deprecating)

I have to find *some way* to be useful.

SADIYAH Well, if you insist.

SFX (05:27): TWO PAIRS OF FOOTSTEPS LEAVING.

ROSIE Okay, so... we need to deal with that.

ZARA Why? They'll get done throwing their little fit eventually.

ROSIE I don't think they're "throwing a fit!" They're really upset!

CASTOR I think you're right but... what are we supposed to do about it? We can't fix our luck.

TODE Would we even want to? Our fortunes have been better on the whole since we defeated the demon.

ZARA Yeah, and for how long? If Knowles can't predict how *good* our luck's been, then they're not going to be able to predict when that'll end either.

CASTOR I thought you said they were just throwing a fit.

ZARA They *are*. Now they know how the rest of us feel, just at the mercy of whatever life wants to throw at us.

ROSIE *(disbelieving)*

Wow, bitter much?

ZARA *(biting)*

What do you think?

TODE Hm, it must be truly difficult for them to have lost the thing that they're surest of in this world.

CASTOR *(dryly)*

Hah. Yeah.

AUDIO (06:27): A SMALL PAUSE.

ZARA Can I ask you a question?

CASTOR Me? Uh... sure.

ZARA You said that when the demon was your patron, magic felt like it was... taking something *out* of you.

CASTOR Oh! Yeah, it was... terrible. Even when I was just doing it for research, it felt like... donating organs.

ZARA Then how does it feel now?

CASTOR Uhm...

(sigh)

Good question. I... haven't really thought about it.

ZARA Easier, you said.

CASTOR Yes, that for sure.

ROSIE Uh, here. Go ahead and cast something and tell us how you feel.

CASTOR Okay, uhm...

SFX (07:08): SHORT AND SHARP WHOOSHES, AS IF BY WATER, FOLLOWED BY PROLONGED ELECTRIC CRACKLING.

CASTOR Whoa!

ROSIE Castor!

ZARA *(firmly)*

Castor, *breathe*.

CASTOR (*deep exhale and inhale*)

SFX (07:16): THE ELECTRICITY DISPELS.

CASTOR Sorry.

ZARA Cast it again.

CASTOR *What?*

ZARA Don't just... chuck it out from yourself like you're throwing a rock. Release it like it's a bird in your hand.

SFX (07:30): A STEADY WHOOSH OF FLAME. IT REMAINS BURNING.

ZARA Now, close your fists.

SFX (07:36): THE FIRE DISPELS.

CASTOR (*quietly*)

Whoa.

ZARA How's it feel?

CASTOR Like... life, like serendipity. Uh... that doesn't... make a lot of sense.

ZARA (*plainly*)

Makes sense to me.

ROSIE How did you... know to do that, Zara?

ZARA Our sources might be different -who knows what yours is now - but magic is magic.

CASTOR Is that how you control your sorcery? I know wild magic must not be anything like I'm used to.

ZARA It is and it isn't. Whatever you've got going on... wants to be *directed*. It's almost... joyful? Like it's having fun.

CASTOR Wild magic isn't like that?

ZARA Wild magic's like nature.

TODE *Indifferent.*

ZARA And not to be underestimated.

ROSIE So... you'd say control is important to you.

ZARA *(annoyed)*

I think that much would be obvious?

ROSIE So, if you were, for example, to lose control of the one thing in this world you were sure of... that'd mess with you pretty bad, right?

AUDIO: A PAUSE.

TODE *(delighted giggle)*

ZARA *(annoyed groan)*

KNOWLES *(far away)*

This actually smells amazing.

SFX (08:54): TWO SETS OF FOOTSTEPS DRAWING NEAR.

SADIYAH It's the funniest thing: I found a patch of wild ginger. Doesn't really grow around here, you know?

KNOWLES *(flatly)*

Wow, what are the odds?

SFX (09:01): FOOTSTEPS STOP.

SFX (09:04): SEVERAL SOFT THUDS AS PLATES ARE SET DOWN AGAINST WOODEN TABLE.

SFX (09:06): CHAIR SCOOTs ACROSS THE FLOOR.

KNOWLES Thanks, Sadiyah.

ROSIE (*sing-song*)

Thank you!

SADIYAH Always a pleasure, adventurers.

SFX (09:11): FOOTSTEPS FADING AWAY.

SFX (09:13): CUTLERY AND PLATES CLINK AS THE CREW EATS.

ROSIE So... Knowles, you were talking about how we should expect some goblins, right?

KNOWLES (*through a mouthful*)

Who knows? Not me!

CASTOR Why don't you tell just us what *should* happen if our luck was normal?

KNOWLES (*clears throat*)

Literally, what is the use? I'm practically no good to us at this point!

TODE (*through a mouthful*)

You are a very good fighter still.

KNOWLES I'm a better gambler than I am a fighter! Half the reason I'm good at what I do is knowing what to expect!

ZARA That's stupid nonsense!

SFX (09:47): CUTLERY SOUNDS STOP.

KNOWLES (*indignant*)

Excuse me?

ZARA Gambling didn't teach you how to use a sword! Odds don't teach you tactics. Our "*dumb luck*" doesn't act like the voice of reason when we need one.

(with a vicious chuckle)

Or maybe it does! Because *you* haven't been reasonable at *all* since the demon!

KNOWLES I think I have a pretty good excuse!

ZARA No, you don't! You're just *scared!*

KNOWLES *(outraged)*

I am *not* scared!

ZARA Of course you are!

That's what happens when you *lose control!* Suddenly there's a little bit of this world that you can't predict, and you can't *stand that*, can you?

(biting)

So, you're going to act like you can't do *anything* anymore, because *quitting* is better than *failing!*

AUDIO (10:28): A SMALL PAUSE.

ZARA *(softer)*

Except it's not, Knowles. Things may be weird for us right now, but we still need you. Don't quit on us now.

KNOWLES *(quietly, shakily)*

I'm... But... I'm...

ZARA *(steady)*

Are you here to look after us? Or not?

AUDIO (10:47): LONG, AWKWARD PAUSE.

SFX (10:50): CLINKS OF CUTLERY RESUME.

ROSIE Okay, this is like... so good though.

CASTOR I was about to say the same thing!

TODE The wild ginger *really* brings it all together.

SFX (11:02): A PAUSE.

KNOWLES (*subdued*)

I'm sorry. Zara is right, I'm just... afraid. I feel like I've... lost my map or something.

ROSIE You still know way more than we do about tactics and stuff.

KNOWLES I guess that's true.

TODE (*warmly*)

And working as a team!

CASTOR Even in unexpected circumstances.

ZARA We'll need to talk about how our tactics are going to change now that Castor's openly using magic.

CASTOR Yeah, where should I stand? I want to help.

KNOWLES (*still unsteady*)

Uh...it...

(*sigh*)

It all really... depends? On what you can do and the amount of control you actually have.

CASTOR Well, I think Zara's going to help me with that.

ZARA I guess. If you want.

KNOWLES Uh... *I* want. That's a good idea.

(beat)

It's not going to be the same. I can't be sure of things like I was.

(sincerely)

I want to be dependable for this crew.

ROSIE You're always dependable.

TODE No one can know the future. Not even with normal odds.

KNOWLES *(chuckles)*

That's true, I guess. I'd gotten used to being so sure of myself.

ZARA You're still Knowles.

KNOWLES I'd better start acting sensible like them again, shouldn't I?

(a beat)

(through a mouthful)

Oh, gods. This is *delicious*.

ROSIE Sadiyah must be a *great* cook.

KNOWLES Oh, no. She made it a point to say she's not. She just *found* the ginger.

TODE *(fading out)*

That's a bit strange. It doesn't really grow around here.

AUDIO (12:42): BACKGROUND SOUNDS OF TAVERN FADE AWAY.

OUTRO:**(12:44) NEXT TIME...**

AUDIO (12:43): INN BETWEEN THEME PLAYS IN THE BACKGROUND.

TESSA Next time, on Inn Between...

ROSIE If so many people are going after the Gem, we're going to have to up our game.

KNOWLES We have to get there first, outrun all of them.

TODE All of them?

(13:03) CREDITS:

HANNAH This episode, "The Control," was written and directed by Hannah Wright with assistant director William Wright. The show is produced and edited by Katherine Ayers.

The voice of Castor is Caleb Del Rio. The voice of Zara is Quin Leigh. The voice of Tode is Anthony Morales. The voice of Rosie is Lucille Valentine. The voice of Knowles is JV Hampton-VanSant. The voice of Sadiyah is Arrianna Abraham.

Our theme song is by Eli Hamada McIlveen and our artwork is by Gabrielle Buxman. Our transcriber is Ria Couoh.

Transcripts for this and every episode can be found on our website, thegoblinshead.com.

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If you like the show, recite the Serenity Prayer in the middle of a pitched battle with a classical soundtrack. Or leave us a review.

Thanks for listening!

AUDIO (13:57): MUSIC ENDS.

HANNAH This story was created in the traditional territory of the Arapaho, Cheyenne, and Ute peoples, and edited in the unceded territory of the Salish, Kootenai, and Kalispel peoples.

(14:10) POST-CREDITS:

AUDIO (14:11): BACKGROUND SOUNDS OF TAVERN.

SADIYAH Now, is it true that an Innkeeper who uses a lot of spices is trying to cover up the taste of spoiled meat?

AUDIO (14:31): BACKGROUND SOUNDS OF TAVERN FADE AWAY.

TESSA Oh, that load of nonsense! No! An innkeeper who uses a lot of spices enjoys food with a lot of spices!

(beat)

Covering up the occasional off taste is just a bonus!

EPISODE ENDS.