

INN BETWEEN

Episode: Season 4 episode 13, "The Gem"

Transcript provided by Ria Couoh.

(00:00) INTRO:

(00:00): PREVIOUSLY ON...

TESSA Previously on Inn Between...

ROSIE Here's how you handle a dungeon.

AUDIO (00:04): INN BETWEEN THEME PLAYS IN THE BACKGROUND.

SFX (00:07): CRINKLING AND CRACKING OF SOMETHING BREAKING OF.

TODE *(echoing)*

(alarmed)

What was that?

ROSIE You always look around corners *before* rushing in.

SFX (00:15): THE DEEP GROWLS OF A MONSTER-

KNOWLES *(echoing)*

(horrified)

Oh, my gods! Why does it have so many teeth?

ROSIE You always check for traps.

SFX (00:24): METALLIC THUD AGAINST ROCK.

CASTOR *(echoing)*

(yells)

Comentado [H1]: Very important that this goes before the theme song starts

ROSIE And you never make enough noise to cause a cave-in!

SFX (00:30): A LOUD, METALLIC BANG. IT ECHOES.

ROSIE (*echoing*)

What did I literally *just* say?

ZARA (*echoing*)

I'm *sorry*, okay?

SFX (00:36): LOW, CAVERNOUS HUM.

TODE (*echoing*)

Look! There it is!

KNOWLES (*echoing*)

(*awed*)

The Gem of Fortune.

AUDIO (01:01): INN BETWEEN THEME FADES.

(01:03) THE GEM.

AUDIO (01:04): A GENTLE, LOW HUM. IT CONTINUES THROUGHOUT.

TESSA You all are lucky I was still awake. Anyone need anything?

ROSIE No, thanks, Miss Tessa.

Is it okay if we stay down here a little longer?

TESSA I suppose that's fine, as long as I'm still up.

You lot are usually a little more prompt than this. What's kept you out so late?

CASTOR We were... Uh...

KNOWLES Running an errand for Sadiyah!

TESSA *Sadiyah?* Then she didn't tell you?

ZARA (*clipped*)

Tell us what?

TESSA Well, I was feeling much better, and... I wasn't having any trouble moving around anymore, and... she was thinking it was about time for her to be moving on!

KNOWLES She's not here?

TESSA No, I'm afraid not.

KNOWLES Huh.

Well, doesn't that just figure.

CASTOR (*uncertainly*)

I guess she trusts us...?

TESSA Will there be anything else?

KNOWLES I *hope* not.

TODE Sorry to trouble you.

TESSA No trouble. I'll be cleaning behind the bar if you need me.

SFX (01:59): FOOTSTEPS FADING AWAY.

AUDIO (02:02): PAUSE.

SFX (02:06): GEM CLINKS SOFTLY AS IT'S SET DOWN.

ROSIE It's so much *prettier* than I expected...

ZARA Gems tend to be.

ROSIE No! I mean...
Well, look at it! You see what I mean, right?

ZARA (*softly*)
Yeah.

CASTOR (*slowly*)
What do you think it can *do*?

ZARA (*warningly*)
Castor.

CASTOR I just mean...!
All magical items function differently, and one that *drastically* alters probability has *got* to be a sight to see.
Right?

ZARA Maybe, maybe not.

KNOWLES You mean... using it might not... *look* like anything?

SFX (02:41): SLAP!

KNOWLES *Hey!*

TODE I do not think you should touch it.

KNOWLES (*slightly annoyed*)
Ultimately, it's *just* a rock, right?
A very... shiny rock.

TODE *(seriously)*

No! There's nothing natural about that thing!

ROSIE You... You have a feeling?

TODE If all the good of nature has a feeling, *this* is the opposite.

ZARA It *is* supposed to subvert fate.

KNOWLES How do you think it works, Castor?

CASTOR Oh, Zara would know more than me!

ZARA If I knew, I wouldn't tell you. I can see that look in your eye!

KNOWLES *What* look?

ZARA *(high pitched, mocking)*

"But maybe we can use it for good!"

KNOWLES Wow, am I *that* predictable?

ZARA It wasn't exactly long odds.

ROSIE I mean, if anyone was going to manage to use the most dangerous magical object I've ever heard of for a *good* purpose, it'd be Knowles!

Especially since it's all about probabilities and luck.

ZARA *(incredulous)*

Do you *hear* yourselves?

AUDIO (03:44): A PAUSE.

TODE How do we destroy it?

ZARA Do you think smashing it would work?

ROSIE *(panicked)*

Well, hang on! This is all going pretty fast...

CASTOR Yeah, there's no real *rush*, right?

TODE If Sadiyah left because she trusted us to destroy the Gem, then we're proving her trust unfounded.

CASTOR Well...

If we used it... We wouldn't be using it like Yvar used it...

(quietly)

Would we?

KNOWLES No!

(laughing)

No, of course not!

Nobody's trying to *change their fates* here.

ROSIE *(softly)*

What *are* we trying to do?

ZARA *Nothing?*

ROSIE *(fumbling)*

Hypothetically speaking, of course.

ZARA *(flatly)*

Oh my gods...

KNOWLES I can't help but think about...

ZARA About *what?*

What could you *possibly* be considering that would justify using this thing?

KNOWLES *(sadly)*

My... sibling. *Bailey.*

(picking up confidence as they go)

There's so much injustice in the world that's just down to... random chance... *Accidents.* So much that can be fixed by...

(with dawning realization)

Nudging the odds.

ZARA You sound like that story the priest told.

(pointedly)

You sound like *Yvar.*

SFX (05:03): A PAUSE.

KNOWLES *So?*

SFX (05:08): FRONT DOOR CREAKS OPEN.

KNOWLES *(hushed)*

Cover the gem.

ROSIE On it.

SFX (05:13): SEVERAL SETS OF FOOTSTEPS APPROACH.

MAX *(breathless)*

Innkeep! Do you have ice?

TODE *(alarmed)*

Cybilene?

TESSA *(distant)*

Oh! Gracious, yes.

SFX (05:22): CHAIR SCOOT.

TODE *Is she alright?*

KILLIKER *(grunts)*
(strained)

Badly concussed, we think...

CYBILENE *(softly)*

Tode?

TODE I'm here.

(rushed)

Uh, can you try to eat these berries?

ROSIE *(worriedly)*

You two are hurt too!

KILLIKER Oh, we're alright...

(deep, wet cough)

CASTOR Gods!

We—we have leftover healing potions. Here.

KILLIKER *(grunts)*

Much obliged.

SFX (05:44): CHAIRS SCOOT.

SFX (05:46): GLASS CLINKS. SOFT POP AS A CORK OPENS.

KNOWLES What *happened* to you? The caverns...

ROSIE *(cutting them off)*

We *heard* the caverns weren't so bad.

MAX *A tunnel...* collapsed on us on the way out.

TESSA Here's that ice! Poor dear.

CYBILENE Thank you.

TESSA Let me put on some tea.

SFX (06:02): FOOTSTEPS FADE AWAY.

SFX (06:05): DOOR CREAKS OPEN AND CLOSED.

KILLIKER The worst part is... the Gem wasn't even there... All that... trouble for nothing.

CASTOR *(uncertainly)*

O-oh. That's um.

ROSIE *(sympathetic)*

That's just *awful!* I hate it when a heist doesn't work out!

MAX Knowles...

(beat)

Is that a new scratch?

KNOWLES *(forced nonchalance)*

This? No.

MAX I'm pretty sure you didn't have it this morning.

KNOWLES It's a... papercut. It's nothing.

MAX On your *face*?

CYBILENE What is this?

SFX (06:40): SOFT CLINK.

TODE No! Don't—! Don't touch it!

MAX *(darkly)*

What's *under* the hankie?

ROSIE Nothing!

KILLIKER Here.

SFX (06:47): RUSTLE OF CLOTH.

ROSIE Killiker, wait—

SFX (06:49): PAUSE.

MAX *(outraged)*

You have it? You're the reason—!

ROSIE Come on, Max! Let's be professional about this, okay?

KNOWLES *(evenly)*

We got there first. Fair and square.

MAX *How?*

(accusatory)

You were still here when we left this morning!

KNOWLES We're just that good.

CASTOR *(disbelieving)*

Did you *really* expect to beat us underground? A party with a drow and a dwarf?

KILLIKER *(gasp)*

Your shortcuts.

MAX We saw your shortcuts.

KNOWLES I knew it! I *knew* you stole our map!

ROSIE *(smug)*

Good thing we didn't mark down *all* our shortcuts.

KILLIKER *(amused)*

Hm... We shouldn't have underestimated you.

MAX Fear not, fair Killiker. There's still time to get our prize.

KNOWLES *(laughs)*

Oh, I would *love* to see you try.

ROSIE Wait a second!

TODE I *don't* think we should be fighting over this!

ROSIE Hey! Watch those fingers, Killiker.

KILLIKER You can't fault me for trying.

ZARA You know what? I think we can.

CASTOR We aren't even going to keep it!

MAX *What? What, were you going to sell it?*

(loudly)

Are you out of your minds?

ZARA Personally, I think we're the sane ones here!

(seriously)

You *can't* use it, Max.

MAX The hell I can't!

ZARA You will *ruin* your life! Everyone's lives!

MAX I can *do* whatever I want!

KNOWLES Keep talking, please, I'm loving this.

MAX (*urgently*)

Killiker! Cyb—! Are you *hearing* this?

SFX (08:20): LOUD METALLIC CLANG AS SWORD IS DRAWN.

MAX (*darkly*)

They *don't* deserve it.

SFX (08:24): MAGICAL WHOOSH. FIRE ROARS.

ZARA *Don't* you draw on my friends.

SFX (08:28): SHORTER METALLIC SOUND. ANOTHER SWORD IS DRAWN.

KILLIKER Let's not get *ugly*, Zara.

KNOWLES (*chuckles*)

Nice sword. Love a rapier.

SFX (08:35): LONGER METALLIC CLANG. ANOTHER SWORD.

KNOWLES Here's *mine*.

ROSIE Then it's a brawl!

CASTOR (*panicking*)

Uh... Are—are there *rules*?

MAX You'll catch on quick.

KNOWLES *(laughs)*

Oh!

(daring)

Bring it on.

SFX (08:47): A LOUD MAGICAL WHOOSH. THE GEM SHATTERS INTO MULTIPLE PIECES.

AUDIO (08:49): THE LOW HUM DISAPPEARS.

ZARA *(panting)*

(strained)

There!

TODE *(relieved, softly)*

Well done.

MAX You... You...!

KILLIKER *(with dawning horror)*

W—what was I hearing? *What was that sound?*

ZARA *(no longer breathless)*

Pretty sure it was some kind of thrall.

KILLIKER Gods...

MAX *(irate)*

I ought to stab you here and now!

ZARA You want to try?

CYBILENE Max!

MAX They took everything, Cyb!

CYBILENE Not *everything*.

(pained gasp)

Let it go. It's over.

SFX (09:23): SILENCE.

SFX (09:25): FOOTSTEPS STORM OFF.

KILLIKER *(softly)*

Max.

(urgent yelling)

M-Max!

SFX (09:31): DOOR CREAKS OPEN AND CLOSED.

SFX (09:35): PAUSE.

TODE *(takes in a breath)*

(uncertain)

You look a bit better.

CYBILENE *(warmly)*

Hm, the berries helped.

TODE *(brightly)*

Hm! Berries help.

SFX (09:47): DOOR CREAKS OPEN AND CLOSED.

TESSA Tea is on. Here you are, dear. That should help.

SFX (09:53): SOFT CLINKING AS CUPS ARE SET DOWN.

CYBILENE Thank you, Tessa.

KNOWLES (*confused*)

You only brought six.

TESSA Hm. Funny coincidence.

Ah, do call if you need anything else, won't you?

SFX (10:03): DOOR CREAKS OPEN AND CLOSED.

ROSIE Hey, Zara?

ZARA Yeah?

ROSIE (*teasing*)

You called us your friends.

ZARA What of it?

ROSIE (*cheerfully*)

Oh, nothing, nothing!

SFX: A PAUSE.

KNOWLES Zara...?

ZARA What?

KNOWLES Thank you. And... I'm sorry.

ZARA It wasn't your fault. I'm pretty sure most of us were under the influence of...

KNOWLES Even if that's true...

I should have known better.

ZARA (*amused*)

Maybe so.

CASTOR *(softly)*

You... *saved* us, you know?

ZARA Seriously, four on two? You would've won.

CASTOR *(chuckles)*

Not that. You saved us from *ourselves*, Zara.

ZARA *(sigh)*

Whatever.

TODE Our valiant hero, Zara.

CYBILINE Our saving grace!

ZARA What do I have to do to get you to *stop*?

KNOWLES No, seriously. You *-and* Tode- willed yourself out of a thrall that... had a hold on six other people!

CYBILENE *(laughing a little)*

I'm not sure I count, under the circumstances.

TODE You all couldn't hear? It was saying... "Use me, use me." Over and over again.

CASTOR *(shocked disbelief)*

Wait, you *translated* the thrall as words?

CYBILENE You can *do* that?

ZARA What did its voice sound like?

TODE Mm... hard to describe.

(nonchalant)

It doesn't sound too different from the voice of the Inn.

ROSIE *What?*

KNOWLES You hear *the Inn*?

AUDIO (11:34): AUDIO FADES AWAY.

(11:35) OUTRO:

(11:36) NEXT TIME ON...

AUDIO (11:35): INN BETWEEN THEME PLAYS IN THE BACKGROUND.

TESSA Next time, on Inn Between...

The season finale.

(11:42) CREDITS:

HANNAH This episode, "The Gem", was written and directed by Hannah Wright with assistant director William Wright. The show is produced and edited by Katherine Ayers.

Castor is Caleb Del Rio. Zara is Quin Leigh. Tode is Anthony Morales. Rosie is Lucille Valentine and Knowles is JV Hampton-VanSant.

Cybiline is Kira Apple. Max is Malcolm Jay and Killiker is Sam B. Nguyen.

Our theme song is by Eli Hamada McIlveen and our artwork is by Gabrielle Buxman. Our transcriber is Ria Couoh.

Transcripts for this and every episode can be found on our website, thegoblinshead.com.

Find and follow us on Twitter, [@inn_between](https://twitter.com/inn_between). Or support us on Patreon, at patreon.com/thegoblinshead.

If you like the show, build your psionic powers to withstand a thrall that would trick six other people! Or leave us a review.

Thanks for listening!

AUDIO (11:49): MUSIC ENDS.

HANNAH This story was created in the traditional territory of the Arapaho, Cheyenne, and Ute peoples, and edited in the unceded territory of the Salish, Kootenai, and Kalispel peoples.

AD BREAK.

POST-CREDITS:

TESSA Well, I always thought I could pick up on some specifics but... You say it has a proper voice?

TODE Mm, it does!

TESSA Does it have anything to say right now?

TODE It says...

SFX: PROLONGED WOOD CREAK.

TODE It would like you to know that one of the shutters in the kitchen is about to fall off.

Oh, and that it loves you!

TESSA (*touched*)

Oh, that's... that's very nice. Can you make sure it knows that I love it too?

SFX: WOOD CREAKS.

TODE *(warmly)*
It knows.

EPISODE ENDS.

